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A 2x8 grid of 16 square tiles. The top row shows a base texture of grey stone with a network of black cracks. The bottom row shows the same texture with yellowish-brown moss or lichen growth. The moss is distributed in various patterns across the tiles, some covering large areas and others appearing as small patches. The entire grid is framed by a thick black border.

I've designed these dungeons with standard 25mm squares to allow you to use them with commercial rulesets. Enjoy!

- Dave Ashton (Feb 2009)