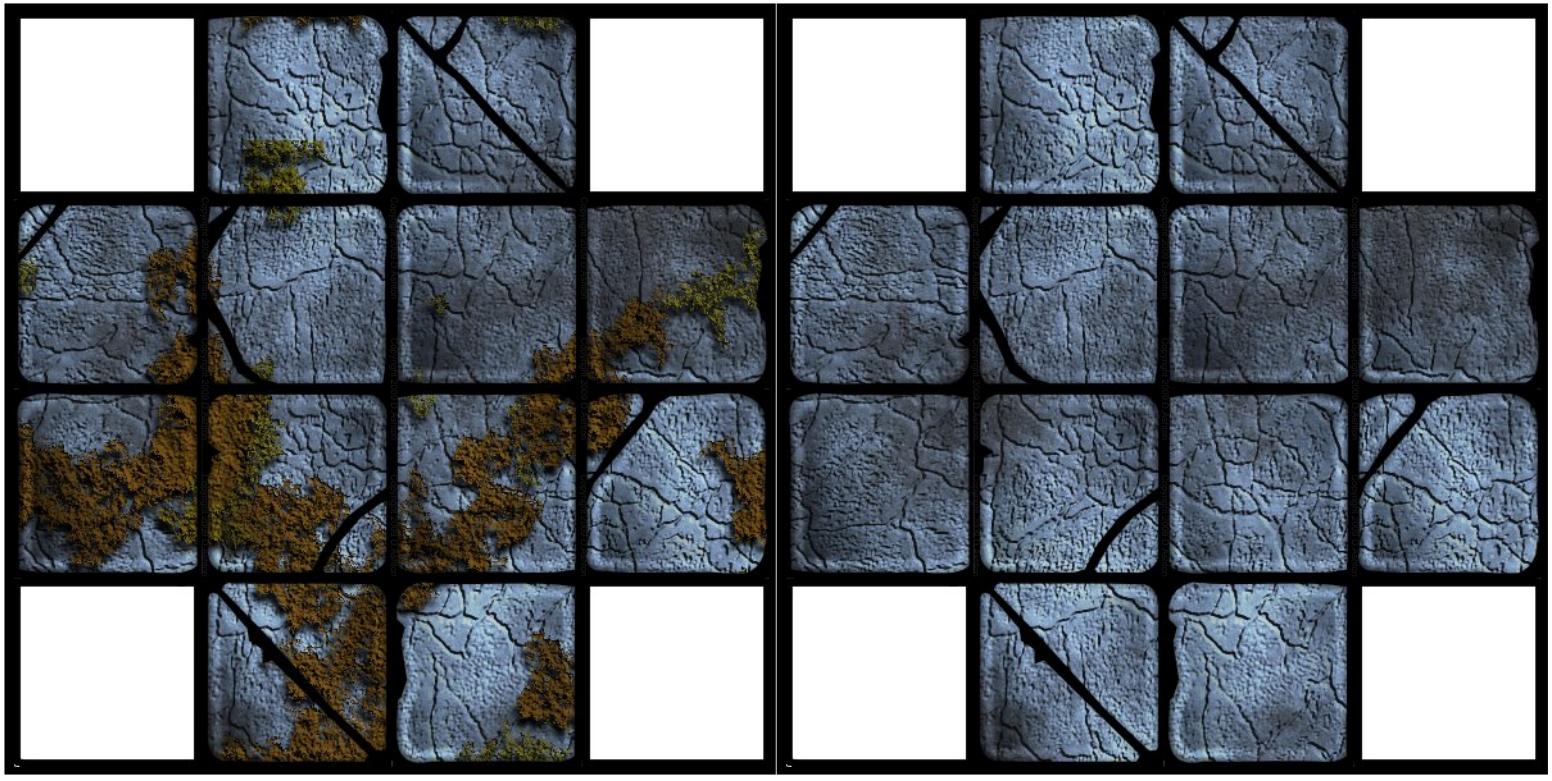
BASIC DUNGEON SQUARES

Dungeon Squares are a simple method of generating random dungeon layouts for your fantasy dungeon crawl games.

Simply cut out a selection of Dungeon Squares, shuffle them together and place them face down. Create your dungeon one room at a time by drawing the top Dungeon Square off the pile.



You can customise the pile of Dungeon Squares each time you play. Just choose which tiles you want to put into your 'deck'. You can add 2x4, 3x4 and 4x4 rooms, corners, T-junctions and crossroads! No need to roll dice or look up tables!

I've designed these dungeons with standard 25mm squares to allow you to use them with commercial rulesets. Enjoy!

- Dave Ashton (Feb 2009)

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